



SUNDAY LEAVE PASS 2006

PLEASE NOTE: There is still a bit of confusion on how to score penalties for, Out of Bounds, Water Hazards and lost balls so we have included the explanation of the rules at the end of this email. Please take the time to read it so we have consistency with everybody scoring the same penalty strokes.

Beacon Hills Results

Our first bash up at Beacon Hills was enjoyable even if the scores were not the greatest. The course had great views it was challenging with tight fairways and there was plenty of water to make things interesting, even when the holes were only short.

Of the 14 people who made the trek up to Berwick, not one player played to their handicap.

Even still there were a few good performances, Darren Higgs still drunk from celebrating Indoor Cricket Grand Final victory and his Best and Fairest trophy on Saturday had flashes of brilliance, he hit 2x Birdies, 2x Pars, 6x Bogies and the rest were shockers.

Adam Cooper proved a master of the short holes, he had Pars on 3x of the 5 par 3's on the course and bogied the other two. Using Tiger Woods' strategy Adam left the driver in the bag all day, hitting irons off the tee helped him finish with a respectable round of 94 Nett 70 and walk away with the trophy on the day. He was also the only person to land on a NTP hole.

There seems to be a bit of a changing of the guard on the leader board, it's a bit unusual not to have Gerard up at the top but he isn't and what's more he is also rapidly falling further and further behind. Rick McEvoy has taken up first position with 52 championship points and is 3 points clear of his nearest rival. He followed up his win at Warburton with a 2nd place finish at Beacon Hills.

Third place this month was Fitzzy, he shot 94 off the stick, newcomer Graeme Heft hit the lowest score for the day, playing off a 10 handicap his round of 87 strokes was only good enough for 4th spot. Gerard rounded out the top 5 with a Nett 77.

Brunto, with his custom fitted golf clubs and using his professionally tuned new golf swing (YES boys he's getting serious he is having regular golf lessons) failed to live up to expectations. Other than taking out the longest drive and a few skins with a Par on the last hole the small he invested into lessons only saw him improve 4x shots and 1 position in the field.

This month there were many players who finished with the same nett score. In the event that more than one player has the same score, the points distribution and place rankings are calculated using a formula that takes into consideration the players score on the back nine holes, this compares the total Stableford points scored on the back nine and then works backwards from the 18th hole until an outright winner is found.

e.g. 1. Graeme and Gerard both had a score of 77 but Graeme scored 13 stableford points on the back nine, compared to Gerard who had 12 points, therefore Graeme finished with a higher ranking.

e.g. 2. Daniel and Darren both had Nett 78 and 12 points on the back nine, both scored 2 points on the 18th hole but Daniel scored 2 points on the 17th hole whereas Darren didn't score any so in this case Daniel finished with the higher position.

The overall results for Beacon Hills were as follows:

Ranking	1	2	3	4	5	6	7
Player	Adam Cooper	Rick McEvoy	Mark Fitzpatrick	Graeme Heft	Gerard MacIssac	Stuart Cooper	Daniel De Marinis
Score	94	93	94	87	91	95	94
Handicap	24	22	20	10	14	17	16
Net Score	70	71	74	77	77	78	78
Points	10	9	8	7	6	5	4

Ranking	8	9	10	11	12	13	14
Player	Darren Higgs	Tony MacIssac	Matt MacIssac	Damijan Kraleviski	Jamie Brunton	Jeremy Cliff	Greg Parsons
Score	96	108	110	120	115	119	111
Handicap	18	29	31	35	29	32	23
Net Score	78	79	79	85	86	87	88
Points	3	2	1	1	1	1	1

Nearest to the pin prizes were won by:

1st Hole
3rd Hole

Nobody good enough
Adam Cooper

Reminder

The ball must be clearly on the CUT surface of the green or fairway to win NTP or longest drive. If it is not on the fairway it doesn't count.

11 th Hole	Nobody good enough	Adam & Jamie won 1 ball each.
16 th Hole	Nobody good enough	Darren Higgs is still owed 3 balls.
18 th Hole	Nobody good enough	
Longest Drive	Jamie Brunton	

Longest drive is also now known as the “Steven Bradbury” award because Jamie won it by default. It seems that all of the other players before and after Jamie faltered, evidently their much longer drives landed just in the rough or ran through the fairway 100 meters past Jamie’s shitty little drive and ended up in the creek, leaving Jamie with the prize.

An extra 3x golf balls will be added to the Eagles Nest for prizes not handed out as nearest to the pin on 1st, 11th and 16th holes.

The 2006 points leader board looks as follows:

	Total	Played	Rank
Rick McEvoy	52	8	1
Daniel De Marinis	49	8	2
Gerard MacIssac	42	8	3
Stuart Cooper	42	8	3
Adam Cooper	40	8	5
Darren Higgs	31	7	6
Matt MacIssac	30	7	7
Steve Powne	22	5	8
Greg Parsons	21	7	9
Roger Powne	21	3	9
Mark Fitzpatrick	21	5	9
Ian Smith	14	6	12
Nick Brennan	14	2	12
Peter Bennett	10	3	14
Glenn Dalton	9	1	15
Rob Heward	8	6	16
Jamie Brunton	8	7	16
Tony MacIssac	8	3	16
Graeme Herft	7	1	19
Garry Couper	6	2	20
Jeremy Cliff	6	2	20
Luke Dumbrell	6	3	20
Dale Robinson	6	3	20
David Burns	5	5	24
Damijan Krlevski	4	4	25
Brian O'Connor	2	2	26
Ron Parsons	2	2	26
Dean Fitzpatrick	1	1	28
Mark Sfiligoj	1	1	28

As always “SKINS” were distributed to those players good enough to win a hole outright. If more than 1 player got the lowest score on a hole it is Jackpotted until an outright winner occurs. Each skin earns the winner a raffle ticket for the end of year raffle draw. Plus every month that you play you are automatically given a raffle ticket for the end of year prize draw.

Skins won at Rosebud were as follows:

- 1 **Adam Cooper**
- 2 **Daniel De Marinis**
- 3 Jackpot
- 4 Jackpot
- 5 Jackpot
- 6 **Darren Higgs**
- 7 Jackpot
- 8 Jackpot
- 9 **Tony MacIssac**
- 10 Jackpot
- 11 Jackpot
- 12 Jackpot
- 13 **Jeremy Cliff**
- 14 **Adam Cooper**
- 15 **Darren Higgs**
- 16 Jackpot
- 17 Jackpot
- 18 **Jamie Brunton**

In Summary Skins allocations were:

Adam Cooper	X2
Jeremy Cliff	X1
Daniel De Marinis	X5
Darren Higgs	X4
Tony MacIssac	X3
Jamie Brunton	X3

Handicaps

As almost everyone played a lot worse than their official handicaps so 0.1 shots were added to each handicap, the only two people not to go out were Adam and Rick McEvoy who fell with in the buffer zone so they will play on exactly the same handicap again next month.

Current Handicap Status

	Was	Now
Adam Cooper	24.4	24.4
Brett Wallace	27.3	27.3
Brian O'Connor	28.3	28.3
Dale Robinson	26.3	26.3
Damijan Krlevski	34.5	34.6
Daniel De Marinis	16.2	16.3
Darren Higgs	17.8	17.9
David Burns	30.9	30.9

Dean Fitzpatrick	29.5	29.5
Garry Couper	29.2	29.2
Gerard MacIssac	13.8	13.9
Graeme Herft	10.0	10.1
Greg Parsons	23.1	23.2
Ian Smith	26.8	26.8
James Johnson	16.3	16.3
Jamie Brunton	29.4	29.5
Luke Dumbrell	28.9	28.9
Mark Fitzpatrick	19.9	20.0
Mark Sfiligoj	16.2	16.2
Matt MacIssac	31.2	31.3
Mick Morabito	23.3	23.3
Nick Brennan	14.9	14.9
Nick Hallahan	30.7	30.7
Nick Talevski	27.0	27.0
Peter Bennett	22.4	22.5
Rick McEvoy	21.7	21.7
Rob Edwards	5.4	5.4
Rob Heward	32.7	32.7
Roger Powne	13.6	13.6
Ron Parsons	30.4	30.4
Steve Powne	29.9	29.9
Stuart Cooper	17.2	17.3
Tony MacIssac	29.3	29.4
Glenn Dalton	Callaway	2 games req'd
Jeremy Cliff	Callaway	1 game req'd

Note: all handicaps are rounded to the nearest whole number. **I.e. 17.2 = 17 handicap 17.5 = 18 Handicap**

Next month we are playing at Keilor Park at 10 am, as always Innes will be putting on a BBQ after the round for us so plan to stay around for a few beers and a feed afterwards.

Beers \$2-00 each

Sausages and bread \$1-00 each

Make sure you bring money. There is a cost for food and drinks.

We have booked for 24 players so if you haven't done so yet please confirm your attendance ASAP and if it is at all possible please email Jamie to get the EFT banking details and pay at least 2 weeks in advance.

So far, Greg has been the only person to regularly utilize the opportunity to EFT green fees in advance. Please utilize this resource as it saves us waiting around to collect the cash on the day, also we often don't have the correct change for you, which can be a pain in the arse if you were relying on getting change back to buy food or drinks. Most importantly it eliminates the risk of us having to carrying large sums of cash around the course it also saves the hassle of chasing up money from the people who didn't turn up

leaving us with a debt to the golf course. I know we say it each month but it is important to keep reminding you that **we do have to pay even if you decide not to come.**

IMPORTANT NOTE

This month was disgraceful, we had a 9-00am hit off and at 9-00 am we were still waiting for most of the field to turn up. Please aim to be at the course 15 minutes before the hit off time, the golf course does not give a shit if we are running late, if there had of been groups booked in behind us on Sunday we would have lost our spot. Thanks for those blokes that had the courtesy to ring us to say they were going to be late, because at least we were able to juggle the groups around a bit, but make the effort to be on time please.

Please SMS or call

Jamie Brunton 0407-484-600 or Stuart Cooper 0411-645-222

Or reply by email to us using the **Hyperlink buttons** at the end of this email.

For anyone who needs information on how to get to the course you can log into their Web Site.

Keilor Golf Course

Remaining games on 2006 Fixture

<u>Date</u>	<u>Time</u>	<u>Course</u>	<u>Melways Ref</u>
24-Sep-06	10.00am	Keilor Park	3 K9
22-Oct-06	9.30am	Amstel	133 D5
24-26-Nov-06		Tocumwal	

We had 14 players play this month, and 1 player who confirmed but didn't show. Please remember that, if you don't play when you said you were going to and if we have prepaid for you, the cost of the round is still your responsibility to pay. Please remember to let us know if your circumstances change ASAP, if you suddenly find out that you can't play or if you want to bring a new person to play, please just make sure that you give us plenty of notice.

If you cancel at the last minute and a spot has been booked for you, then you are responsible for either finding a replacement player or paying for the round any way.

Our records show that the following people are confirmed for Keilor next month.

Brett Wallace	Unknown		Luke Dumbrell	Unknown
Brian O'Connor	Unknown		Mark Fitzpatrick	Unknown

Dale Robinson	Unknown		Mark Sfiligoj	Unknown
Damijan Krlevski	Confirmed		Matt MacIssac	Confirmed
Daniel De Marinis	Confirmed		Mick Morabito	Unknown
Darren Higgs	Confirmed		Nick Brennan	Unknown
David Burns	Unknown		Nick Hallahan	Unknown
Dean Fitzpatrick	Unknown		Peter Bennett	Unknown
Garry Couper	Unknown		Rob Heward	Unknown
Gerard MacIssac	Confirmed		Steve Powne	Unknown
Greg Parsons	Confirmed		Stuart Cooper	Confirmed
Ian Smith	Unknown		Roger Powne	Unknown
James Johnson	Unknown		Innis Ireland	Confirmed
Jamie Brunton	Confirmed		Tony MacIssac	Confirmed
Rick McEvoy	Confirmed		Adam Cooper	Confirmed
Ron Parsons	Unknown		Glenn Dolton	Unknown
Jeremy Cliff	Confirmed		Graeme Heft	Confirmed



If you are marked as unknown please drop us a line **ASAP** to let us know if you expect to be playing. You can use the Links provided, they will automatically send an email to us with a YES or NO answer. All you have to do is click on them and press send. So

Reply now please.

Have a great month and we look forward to hearing from you all soon.

Coops, Jamie and Sunday Leave Pass:

PS: There is still a bit of confusion on how to score penalties and lost balls so we have included the explanation of the rules at the end of this email. Please take the time to read it so we have consistency with everybody scoring the same penalty strokes.

1. If a ball is hit out of bounds and there is no doubt that it has definitely finished OOB. (Then the player should hit another ball from where the last one was struck and the player incurs a 1 stroke penalty) This means the player counts the stroke that went out of bounds, plus a 1x shot penalty plus the stroke to put the next ball into play from the same spot the first one was hit. E.g.) 3x off the tee or hitting your 4th shot from the fairway.

2. If a ball is hit close to the area marked as "Out Of Bounds" or hit into thick rough and there is doubt whether the ball is "Out Of Bounds" or you are unsure if you will be able to find the ball, then a player should have another shot from the same location where the last ball was hit, calling it a "provisional ball." This ball does not come into play, unless the first ball is later deemed to be lost or OOB. (The provisional ball can be played as many times as necessary up to the point where the ball original ball is thought to have finished up.) The player may then search for the first ball for up to 5 mins. Before deciding whether it has been lost. If the original ball is found and is deemed to still be in play, the player must use that ball regardless of where it lies on the course. Once the original ball is found the provisional ball may no longer be used. If the ball is OOB or lost and the provisional ball is used, all strokes played with the original ball are counted, plus the player incurs a 1xshot penalty for the lost ball plus all subsequent strokes with second ball are then counted as per normal.
3. If the ball is hit into a hazard such as a lake, creek or any other hazard area (usually identified by red stakes). The ball may be dropped within 2x club lengths of the hazard along the line of entry and the player incurs a 1x stroke penalty. E.g.) 1x shot which was hit into the hazard, 1x shot penalty and the next shot is being played from behind or beside the hazard.
4. If the ball is hit into the rough or another part of the course that is not considered a hazard or OOB and the ball is unable to be found, and the player did not hit a "provisional ball". The player must either:
 - A) Go back to where the ball was last played from and take a 1x shot penalty, or
 - B) They must drop a new ball where the ball was thought to be located and take a 2x shot penalty.E.g.) If the player lost their ball after their drive then they have the choice of either running back to the tee too play their 3rd shot or they can choose to drop the ball approximately where the ball has been lost and will be hitting their 4th shot from there.

I hope this clears up any scoring issues and provides consistency amongst all of the players.